P.L.I.N.T - Technical Rider:

Back Line

Drums:
1x Kick (20) – AKG D112 or Shure SM91
1x Snare (14)– Shure SM58
1x Rack Tom1 (10") – AKG C118M
1x Rack Tom2 (12) – AKG C118M
1x Floor Tom3 (14") – AKG C118M
1x Hi-Hat – AKG 451B (-20db pad)
1x Crash Cymb – AKG C1000
1x Ride Cymb – AKG C1000
1 x DI Stereo or 2 x DI mono (for SAMPLER)
2x Stage Monitors

Bass:
1x Ampeg B2RE Head
1x Ampeg or Eden 4x8 / 2x10 speaker cab (small stage)
1x Ampeg or Eden 4x10 / 8x10 speaker cab (large stage)
1x DI's
1x Shure SM91(for Amp)
1x Shure SM57 (for Percussion)
2x Stage Monitors

Piano:
2x Shure KSM137 / KSM141 or Shure SM81
1x SM58 (for talking)
2x Stage Monitors

Monitors

On-stage sound engineer to be provide by house, if artist cannot provide one.

6 Monitors in 3 independent mixes. A monitor can not be smaller than 1\12Inch+1\1Inch and have to be powered with a minimum of 400W.

Front-of-House

Artist sound engineer shall have full use and control of all house sound equipment.

Console:

Preference: Soundcraft Vi1

Analogue Consoles minimum requirements (16-4-2 / 4 band eq / 8 Aux. sends) - Midas/Sound Craft/Yamaha/Mackie
4x Stereo Compressors2x Digital Reverbs (Lexicon PCM 90/ SPX 2000/ TC 2000)
1x Stereo 8 octave Graphic Equalizer

PATCH LIST			
Channel	**Instrument**	**Source**	**Insert**
CH 01	**Kick**	**Mic.**	**Compressor**
CH 02	**Snare**	**Mic.**	**Compressor**
CH 03	**Rack Tom**	**Mic.**	
CH 04	**Floor Tom**	**Mic.**	
CH 05	**Hi-Hat**	**Mic.**	
CH 06	**Crash Cymbal**	**Mic.**	
CH 07	**Ride Cymbal**	**Mic.**	
CH 08	**Bass**	**DI**	**Compressor**
CH 09	**Bass**	**Mic.**	**Compressor**
CH 10	**Piano (low)**	**Mic.**	**Compressor**
CH 11	**Piano (high)**	**Mic.**	**Compressor**
Ch 12	**Voice**	**Mic.**	
CH 13	**Sampler ((L)**	**Mic.**	
CH 14	**Sampler (R)**	**Mic.**	
CH 15	**Percussion**	**Mic**	
CH 16			
CH 17	**Reverb2 (Left Return)**		
CH 18	**Reverb2 (Right Return)**		
CH 19	**Reverb2 (Left Return)**		
CH 20	**Reverb2 (Right Return)**		

STAGE PLOT

